

DK Games Announces Equilibrio for WiiWare™

Gripping, Gyrating Ball Puzzler That Tests the Old Grey Matter played with either the Wii™ Remote™ or Wii Balance Board™ Available Soon

PARIS, FRANCE – December 18th, 2008 – DK Games an independent premier video game developer, announced today the upcoming release of **Equilibrio** a new mesmerizing and gripping, gyrating ball puzzle solving and manipulation game for those that like something a little different. **Equilibrio** will be released on WiiWare™, Nintendo's new downloadable game service for the Wii console, first in Europe, then later in the Americas.

Set in a colorful world the challenge may look simple but **Equilibrio** tests not only your reflexes but the old gray matter and is in perfect synergy with Wii. The basic concept of getting your ball to the exit pod to finish the level is turned upside down, literally, as you use your Wii Remote™ or Wii Balance Board™ to rotate the play area varying degrees in either direction. Players carefully, skillfully move the spinning ball through corridors, along ledges to complete levels that are fraught with dangers. Move the ball too fast and it can shatter, leaving you to pick up the pieces and restart the level. Go too slow and the '**equilibrio**' of the ball will not be powerful enough to spring to the desired spot!

In **Equilibrio**, with every positive there is a negative - fast or slow, high or low, frantic or calm, left or right, up or down - the decisions you make could mean the difference between finishing a level or beginning again! Featuring over 64 levels of mayhem, new elements are constantly introduced to bamboozle your '**equilibrio**' as players need complete calm to finish each stage. To progress players need to either obey the laws of Newton or contradict them, as they manipulate and manoeuvre the ball. Lethal traps and objects litter your path from deadly spikes to acid pools, but in equal numbers helpful objects like cannons and trampolines will launch the ball into your desired position. To complete the mischievousness, balls are made up of different materials, such as stone, rubber, glass, steel and paper that add to the unique flavor of **Equilibrio**. With its initiative controls and madcap ideas - casual and even die hard gamers will take instantly to this fiendish creation!

Features:

- 4 Game Modes: Conquest, Random Level, Challenge and Multiplay
- Simple and intuitive game
- Can be played with the Wii Remote or Wii Balance Board
- Up to 4 players can play simultaneously
- High score table
- 25 rewards with unlockable prizes
- Difficulty settings that is automatically adapted
- High score table
- Low price point

To visit the official **Equilibrio** web site please visit: www.equilibrio-game.com

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About DK Games

Based in Paris, France - DK Games is an independent developer that develops cross platform original intellectual properties for the Nintendo Wii™, Nintendo DS™ and Sony

Playstation®2. DK Games specialises in medium size and low game cost production. For additional information please visit: www.dk-games.com/